

20. DISQUALIFICATION CODES FOR POOL EVENTS

Code and Disqualification	Events
1. Not completing the event in accordance with the event description or general rules.	All events
2. A competitor or team may be disqualified if a competitor, team, or handler is deemed to have competed unfairly. Examples of "competing unfairly" include: <ul style="list-style-type: none"> • Committing a doping or doping-related infraction. • Impersonating another competitor. • Attempting to defeat the ballot or draw for events or positions. • Competing twice in the same individual event. • Competing twice in the same event in different teams. • Purposely interfering with a course to gain advantage. • Jostling or obstructing another competitor or handler so as to impede their progress. • Receiving physical or material outside assistance (other than verbal or other direction). • Participating contrary to the spirit of the competition (as described in the code of fair play). 	All events
3. Competitors may not be permitted to start in an event if they are late reporting to the marshalling area. This may be noted as a "did not start" (DNS) or similar on result sheets.	All events
4. A competitor or team absent from the start of an event shall be disqualified except for the A- or B-final. This may be noted as a "did not start" (DNS) or similar on result sheets.	All events
5. Activities that result in wilful damage to the venue sites, accommodation sites or the property of others will result in disqualification of the individuals involved from competition.	All events
6. Abuse of officials resulting in disqualification from the competition.	All events
7. Using sticky, tacky, or adhesive substances (liquid, solid or aerosol) on hands or feet, or on the manikin or rescue tube to improve grip or push of the bottom of the pool.	All events
8. Taking assistance from the pool bottom except where specifically allowed (e.g., Obstacle Swim, 4 x 25m Manikin Relay).	All events
9. Leaving the water after an event before permission is given by the official.	All events
10. Commencing a starting motion before the starting signal has been given.	All events
11. Passing over an obstacle without immediately returning over or under that obstacle and then passing under it.	Obstacle Swim Obstacle Relay
12. Failure to surface after the dive entry or after a turn before passing under an obstacle.	Obstacle Swim Obstacle Relay
13. Failure to surface after each obstacle.	Obstacle Swim Obstacle Relay
14. Failure to touch the wall/edge during the turn.	Obstacle Swim
15. Failure to touch the finish wall/edge.	All events
16. Not surfacing before diving to the manikin.	Manikin Carry Manikin Lifesaver Medley
17. Taking assistance from any pool fitting (e.g., lane rope, steps, drains or underwater hockey fittings) when surfacing with the manikin (as applicable for the event) – not including, where specified, the bottom of the pool.	Obstacle Swim Obstacle Relay Manikin Carry Manikin Carry with Fins

Code and Disqualification	Events
	Manikin Lifesaver Medley Line Throw Manikin Relay Rescue Medley Super Lifesaver Pool Lifesaver Relay Rescue Tow Relay
18. Not having the manikin in a correct carrying position before the top of the manikin's head passes the 5m line (for carries without fins).	Manikin Carry Manikin Relay Rescue Medley Super Lifesaver Manikin Lifesaver Medley
19. Using an incorrect manikin carrying technique (as described in S3-3).	Manikin Carry Manikin Carry with Fins Rescue Medley Super Lifesaver Manikin Lifesaver Medley Manikin Relay Pool Lifesaver Relay
20. Towing the manikin with the face below the surface.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
21. Releasing the manikin before touching the finish wall/edge or the turning wall/edge.	Manikin Carry Manikin Carry with Fins Rescue Medley Super Lifesaver Manikin Relay Manikin Lifesaver Medley
22. Surfacing after turning and before lifting the manikin.	Rescue Medley
23. Not having the manikin in the correct carrying position before the top of the manikin's head passes the 10m line (for carries with fins).	Manikin Carry with Fins Pool Lifesaver Relay
24. Taking assistance from any pool fitting (e.g., lane rope, steps, underwater hockey fittings) when fixing the rescue tube around the manikin and where the minimum pool depth allows the competitor to stand while securing a rescue tube around the manikin.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
25. Manikin handler positioning the manikin incorrectly or again making contact with the manikin after the competitor has grasped the manikin.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
26. At 50m / 150m, competitor not touching the pool wall/edge before intentionally touching manikin.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
27. Manikin handler not releasing the manikin immediately after the competitor makes deliberate contact with the manikin (after first touching the turning wall/edge) and, for the Manikin Lifesaver Relay only, the competitor has donned their fins and rescue tube and makes deliberate contact with the manikin.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
28. Manikin handler pushing the manikin towards the competitor or the finish wall/edge.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
29. Manikin handler intentionally entering the water during the event or entering the water and interfering with the performance of another competitor or interfering with the judging of the event.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
30. Competitor clipping the rescue tube into the ring before touching the turning wall/edge.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley

Code and Disqualification	Events
	Rescue Tow Relay
31. Incorrect securing of the rescue tube around the manikin (i.e., not around body and under both arms and not clipped to an O-ring).	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
32. Not securing the rescue tube around the manikin within the 10m pick-up zone (judged at the top of the manikin's head).	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
33. Pushing or carrying, instead of towing the manikin.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
34. The line of the rescue tube not becoming fully extended before the top of the manikin's head passes the 10m line.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
35. Not towing the manikin with the line of the rescue tube fully extended beyond the 10m line.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
36. The rescue tube and manikin become separated after the rescue tube has been secured correctly around the manikin.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
37. Touching the finish wall/edge without the rescue tube and manikin in place.	Manikin Tow with Fins Super Lifesaver Manikin Lifesaver Medley
38. Assistance from a third competitor during the exchange between the incoming and outgoing competitors.	Manikin Relay Pool Lifesaver Relay
39. One competitor repeating two or more legs of the event.	Obstacle Relay Manikin Relay Medley Relay Pool Lifesaver Relay Rescue Tow Relay
40. Leaving the starting block/releasing contact with the turning wall/edge/starting block before the previous competitor has touched the wall/edge.	Obstacle Relay Manikin Relay Medley Relay Pool Lifesaver Relay Rescue Tow Relay
41. The manikin changing hands before or beyond the designated changeover zone	Manikin Relay
42. Releasing the manikin before the next competitor has grasped it (i.e., one hand of each competitor must be in contact with the manikin).	Manikin Relay Pool Lifesaver Relay
43. Deleted	
44. The competitor clipping the rescue tube into the ring.	Medley Relay
45. The victim holding the rescue tube by the rope.	Medley Relay
46. The victim helping with arm movements, or not holding the rescue tube and/or clip with both hands.	Medley Relay
47. The victim not holding or losing the rescue tube after passing the 10m line.	Medley Relay
48. The fourth competitor towing the victim without the line of the rescue tube fully extended beyond the 10m line.	Medley Relay
49. A competitor re-entering the water after completing their leg of the relay.	Obstacle Relay Medley Relay Pool Lifesaver Relay Rescue Tow Relay

Code and Disqualification	Events
50. Victim not keeping a grasp on the crossbar with their hand when using any part of their body to gather or to grasp the line for the pull to the finish wall/edge.	Line Throw
51. Line Thrower interfering with other teams in the event caused by not staying in their allotted throw zone after the start signal and before the 45-second acoustic completion signal.	Line Throw
52. Line Thrower not hauling in using their arms and walking or running with the line grasped in their hands or held around any part of their body to return the victim to the pool finish wall. While it is not a compulsory requirement, to ensure a clear area for the throw and the victim haul in, a line on the ground, or temporary rope or tape barrier may be placed approximately 2.0m behind the vertical edge of the pool wall. Backward movement by the thrower within this area would not be regarded as a disqualification.	Line Throw
53. Victim exiting the water before the 45-second acoustic completion signal.	Line Throw
54. Victim grasping the throw line outside their lane.	Line Throw
55. Victim not on their front while being pulled to the finish wall/edge.	Line Throw
56. Victim not holding the throw line with both hands while being pulled to the finish wall/edge (victim may release the line with one hand for the sole purpose of touching the wall/edge).	Line Throw
57. Victim “climbing” the throw line hand-over-hand.	Line Throw
58. Line thrower executing practice throws.	Line Throw
59. The third competitor releasing contact with the wall/edge before the head of the manikin breaks the surface of the water.	Pool Lifesaver Relay
60. A competitor in the Manikin Relay leaving the water after completing their leg of the relay and before the all-clear signal is given.	Manikin Relay
61. The rescue tube not being secured around the victim (judged at the top of the victim’s head) before passing the 10m line.	Rescue Tow Relay
62. The victim becoming detached from the rescue tube (other than a technical defect with the tube – see tube defect note) after passing the 10m line and prior to the rescuer touching the finishing edge/wall.	Rescue Tow Relay
63. The victim not being towed on their back and clipped into the rescue tube and behind the rescuer.	Rescue Tow Relay
64. The victim swimming backstroke or any other swim style with an out-of-water arm recovery. Note: The victim sculling under the water to assist the with tow and without or the victim repositioning their arms to a position in front of their head to streamline is not a disqualification.	Rescue Tow Relay
65. The victim touching the finishing edge/wall before the rescuer.	Rescue Tow Relay

Note: In the Line Throw event failure to get the victim to the finish wall/edge before the 45-second acoustic completion signal shall be designated DNF, not a DQ